

Blockchainopoly

How Blockchain Changes the Rules of the Game

Learn how blockchain works, where to use it within your organization, and how it will impact data management.

This book contains three parts:

1. **Explanation.** Part I will explain the concepts and principles within blockchain. A precise definition is provided along with an example illustrating how blockchain works.
2. **Usage.** The reason for building a blockchain application must include at least one of these five drivers: transparency, streamlining, privacy, permanence, or distribution.
3. **Impact.** Now that you know where to use blockchain, how will it impact your existing IT (Information Technology) environment? Part III explores how blockchain will impact data management, using the Data Management Body of Knowledge 2nd Edition (DMBOK2) as a reference.

Once you understand blockchain concepts and principles, you can position yourself, department, and organization to leverage distributed ledger technology.

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About Steve Hoberman

Steve Hoberman is a data modeler who has trained more than 10,000 people in data modeling since 1992. He is the founder of the Design Challenges group, Conference Chair of the Data Modeling Zone conferences, and loves to tinker with new technologies such as blockchain. Steve uses his data modeling skills of turning ambiguity into precision and explains blockchain using a concise practical approach supported by many examples.

